# Identification of Butterfly Species with Rough Set Approach Based on Textural Features

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Abstract- Butterflies can be classified according to their outer morphological qualities if it is possible, but sometimes it is required to analyze their genital characters by using various chemical substances and methods which can only be carried out with some certain expenses. Furthermore, preparation of genital slides is time-consuming since it requires specific processes. Developments in artificial intelligence and image processing techniques have facilitated the application of new identification methods based on digital images. Therefore, in this study, a new approach based on Rough Set (RS) and the gray level cooccurrence matrix (GLCM) techniques was used for identification of butterfly species as an alternative to conventional diagnostic methods. 190 butterfly images, belonging to 19 different species in Pieridae family, were used. The obtained identification accuracy of the GLCM+RS method was 89.47%. The methodology presented herein effectively detects and classified these butterflies. These findings suggest that the texture features can be useful in identification of butterfly species.

*Keywords*: Butterfly Identification; Gray Level Co-Occurrence Matrix; Rough Set; Texture Analysis.

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# **1. Introduction**

Butterflies are members of the Lepidoptera (butterflies and moths) orders, which are one of the richest groups among insects with its more than 170.000 species. Identification of butterfly species can generally be done by examining the shape, color of wings and the figures or textures on the wings [1]. On the other hand, for some cases the identification can be only done by some complex and complicated processes, such as: examination of outer structural features of genitals organ, especially of the male individual [2], or the molecular level studies [3]. A number of attempts have been made to develop computer tools to help in identification of butterfly, moth, and pest species. Wang et al. developed a content-based image retrieval system, which was based on analyzing surface texture, color and shape features of butterfly images [4]. Qing et al. developed an automatic identification system for four rice pest species based on color, shape, and texture features of SVM classifier [5]. Wen et al. tried to classify orchard insects based on local features through different six classifier algorithms [6]. Bechar et al. developed online recognition and counting system for vegetable pests for early detection of prominent pest attacks in greenhouse crops [7]. Additionally, Kaya et al. demonstrated butterfly species identification approaches by machine learning and image processing techniques [8-11]. In their study, they extracted features by the energy spatial Gabor filtered [8], grey-level co-occurrence matrix (GLCM) [9, 10] and local binary pattern [11] and classification was carried out by various classification methods.

The aim of this study is to design a computer vision system, which is a cheaper and quicker way for determining butterfly species correctly, based on textures, from the surface of the images [12]. Texture analyzes (TA) of biological images is done by computerbased techniques, in which the features are extracted from a distribution gray level of pixels of images with mathematical approaches. A number of techniques have been used in TA [13, 14, 15, 16] and gray level cooccurrence matrix (GLCM) is one of the most popular ones. The visual characteristics and statistical properties of images can be obtained through GLCM by calculation of the relationship between the reference pixel and the neighboring pixels [17].

The study is formed in two stages; in the first stage, Heralick [13] textural features were obtained from butterfly images, in the other stage, the classification process with RS (Rough Set) was done by using these features. The RS is a mathematical approach used for different purposes such as: feature selection, generating decision-making rules or classification [18, 19]. 190 butterfly images of 19 species belonging to the Pieridae family were used to evaluate and validate the proposed computer vision system. As a result of this study, identification of butterfly species by using texture features was showed a significant success. We think that such automatic systems have the opportunity to work with other butterfly families the requirement of expert information will be less for identification butterfly species.

The rest of the paper is organized as follows. The material used in this study is explained in the next section. In Section 3, the process of feature extraction (GLCM), RS approach, and the proposed model were explained. Results are given in Section 4 while Section 5 concludes the paper.

# 2. Material

The butterflies were collected in Van (Turkey) between May, 2002 and August 2003, by the second author between the attitudes of 1800-3200 meters. The butterflies were caught using a net trap in the field and killed in jars containing ethyl acetate. Then, the butterflies were put into special envelopes prepared in advance, together with labels including their collection information and the samples in the temporary storage boxes were put in softening containers. After softening for 2-3 days and they were pinned with standard insect pins of the appropriate number, stretched on stretching boards and dried. By a drying oven fixed at 50-55 oC in 1 week. Additionally, identification of butterflies was made by the comparison of the genital structures of related literature by various handbooks, revision and comparison studies [20, 21, 22, 23]. The images were shot by a Cannon Eos 60D professional camera. Butterfly species used in this study belong to the Pieridae family,

which is spread throughout the Van Lake basin, and they are shown in Figure 1.



Figure 1. Selected examples from nineteen butterfly species.

# 3. Method

## 3.1. Image Texture Extraction Approach

In this study, we used GLCM to extract texture features from butterfly species. The GLCM is a pixelbased image processing method and the creation of GLCM matrix is based on the distance between pixels (d), the pixels angle (0<sup>o</sup>, 45<sup>o</sup>, 90<sup>o</sup> and 135<sup>o</sup>) and the number of level gray scale conversion done (maximum 256) parameters [17]. The GLCM can be expressed in Equation 1 depending on angle and distance parameters [13, 24, 25].

$$P(i, j, d, \varphi^{o}) = \#\{((k, l), (m, n)) \in D, \\ ((k-m), (l-n)) \in \{-d, 0, d\}, I(k, l) = i, \\ I(m, n) = j, < ((k, l), (m, n)) = \varphi^{o}\}$$
(1)

After the GLCM matrix is calculated, then the next step is to calculate the textural features from it. Generally, 14 different textural features obtain from butterfly images, which are:

	Table 1.	. The textural features used in this study.	
Feature Code	Feature	Formula	
f1	Contrast	$f_{I} = \sum_{m=0}^{N} g^{-1m^{2}} \left\{ \sum_{i=1}^{N} \sum_{j=1}^{N} p_{i}(i,j) \atop i = 1 \ j = 1 \ d, 9^{o}(i,j) \right\}, \  i-j  = m$	(2)
<i>f</i> 2	Correlation	$f_2 = \frac{\sum_{i=1}^{N_g} \sum_{j=1}^{N_g} (ij) p_{d,\mathcal{G}^0}(i,j) - \mu_x \mu_y}{\sigma_x \sigma_y}$	(3)
<i>f</i> 3	Variance	$f_{3} = \sum_{i=1}^{N_{g}} \sum_{j=1}^{N_{g}} p_{d,90}(i,j) (i-\mu)^{2}$	(4)
f4	Homogeneity	$f_{4} = \sum_{i=1}^{N_{g}} \sum_{j=1}^{N_{g}} \frac{1}{1 + (i-j)^{2}} p_{d,90}(i,j)$	(5)
<i>f</i> 5	Sum average	$f_5 = \sum_{i=2}^{2N_g} ip_{x+y}(i)$	(6)
<i>f6</i>	Sum entropy	$f_{6} = -\sum_{i=2}^{2N_{g}} p_{x+y}(i) \log p_{x+y}(i)$	(7)
<i>f</i> 7	Sum variance	$f_7 = \sum_{i=2}^{2N_s} (i - f_7)^2 p_{x+y}(i)$	(8)
<i>f</i> 8	Entropy	$i=2  N_g N_g  f_8 = -\sum_{i=1}^{N_g} \sum_{j=1}^{N_g} p_{d,g^0}(i,j) \log p_{d,g^0}(i,j)$	(9)
<i>f9</i>	Difference variance	$f_{9} = variance of \sum_{i=1}^{N_{g}} \sum_{j=1}^{N_{g}} \frac{\sum_{j=1}^{N_{g}} N_{g}}{\sum_{j=1}^{N_{g}} \sum_{j=1}^{N_{g}} \frac{\sum_{j=1}^{N_{g}} N_{g}}{\sum_{j=1}^{N_{g}} \sum_{j=1}^{N_{g}} N_{g}}$	(10)
<i>f</i> 10	Difference entropy	$f_{10} = -\sum_{i=0}^{N_g - I} p_{x - y}(i) \log p_{x - y}(i)$	(11)
f11	Energy	$f_{11} = \sum_{i=1}^{N_g} \sum_{j=1}^{N_g} p_{d,9^o}^2(i,j)$	(12)
<i>f</i> 12	Information Measures of Correlation 1	$f_{12} = \frac{GXY - GXY1}{max(GX, GY)}$	(13)
<i>f</i> 13	Information Measures of Correlation 2	$f_{13} = (1 - exp[-2.0(GXY2 - GXY)])^{1/2}$	(14)
f14	Maximal Correlation Coefficient	$f_{14} = \sum_{m} \frac{p_{d,9}o(i,m)p_{d,9}o(j,m)}{p_{x}(i)p_{y}(m)}$	(15)

where,

$$GXY = -\sum_{i=1}^{N_g} \sum_{j=1}^{N_g} p_{d,\mathcal{G}^o}(i,j) \log\left(p_{d,\mathcal{G}^o}(i,j)\right)$$
(16)

$$GXY1 = -\sum_{i=1}^{N_g} \sum_{j=1}^{N_g} p_{d,\mathcal{G}}o(i,j)log(p_x(i)p_y(j))$$
(17)

$$GXY2 = -\sum_{i=1}^{N_g} \sum_{j=1}^{N_g} p_x(i) p_y(j) log(p_x(i)p_y(j))$$
(18)

## 3.2. The Rough Set Theory

RS approach provides significant advantages such as to determine dependencies between features, feature reduction, generating rules and classifying. Some basic definitions in RS theory are given as follows.

## 3.2.1. Information System

In rough sets (RS), information system is defined as S = (U, Q, V). Where  $U = \{x_1, x_2, ..., x_n\}$  shows a finite non-empty set (population), here it is butterfly dataset.  $Q = A \bigcup d$  shows the finite non-empty feature set and A shows the condition feature set belonging to butterflies. Condition features set are those obtained from GLCM showed in Table 1 and a feature vector in the form of  $A = \{a1, a2, ...an\}$ . On the other hand, d is a decisive feature identifying butterflies classes. Information system consists of a combination of condition and decision features.  $V = \bigcup V_a$  is a value set related to  $a \in A$ 

feature *a* [26].

# 3.2.2. Indiscernibility Relation

Since a dataset (butterfly dataset) is oversized and values obtained are alike or similar, then the data cannot be distinguished. In this case, with  $B \subseteq A$ , indiscernibility relation to *B* feature *is as* IND(B) [27, 28];

$$IND(A) = \{(x_1, x_2) \in UxU : \forall a \in B, a(x_1) = a(x_2)\}_{(19)}$$

where, IND(B) is *B*-indiscernibility relation. If  $x_1$  and  $x_2$  refer IND(B),  $x_1$  and  $x_2$  cannot be distinguished by *B* feature set. Value set (*U*=population) can be divided into some equivalence classes according to *B*-indiscernibility relation in form the of *U*/*IND*(*B*). These equivalence classes are shown as  $[x]_{IND(B)}$ . All the equivalences of IND(B) forms the basic set of *B*. Equivalence classes

according to the decision-making feature of the universe form the value classes of the decision-making feature.

#### 3.2.3. Set Approximations

The main purpose in RS is to form approximations by using *IND(B)* a binary relation.  $X \subseteq U$  is definitely the union of the sets related to *X* using *B*-indiscernibility relation of *X* and is shown as follows [29]:

$$\underline{B}X = \bigcup \{ x_i \in U \mid [x_i]_{IND(B)} \subseteq X \}$$
(20)

Moreover, upper approximation can be shown as

$$\overline{B}X = \bigcup \{ x_i \in U / [x_i]_{IND(B)} \cap X \neq \phi \}$$
(21)

Lower and upper approximations refers  $X \subset U$  split the population into three regions as *POS* (*X*) positive region, *NEG*(*X*) negative region and *BND*(*X*) bound region. Sets belonging to these regions are computed as [29];

$$POS(X) = \underline{BX}$$

$$NEG(X) = U - \overline{BX}$$

$$BND(X) = \overline{BX} - \underline{BX}$$
(22)

### 3.2.4. Feature Reduction and Core Features

Feature reduction is defined as a process of selecting relevant features from the feature set in order to explain the information system (butterfly species) through a minimum feature number. Including  $B \subseteq A$ , if POS(B)=POS(A), information system can be explained with *B* that is formed with less number of features. Moreover, an information system may have more than one reduced dataset. The dataset obtained from the intersection of reduced sets acquired by an information system is a core feature set of that *A* feature set [29].

#### **3.2.5. Decision Rules**

One of the most important reasons for applying rough sets is its ability of generation of decision rules. When butterfly information system is given, rough sets can generate decision rules for a given training set of known butterflies and predict classes to which new butterflies belong. The expression  $cond_A = v$ , where *A* is a texture feature and *v* is value of feature, called the descriptor. Then, it is easy to generate the rules as a form of *IF*  $\alpha$  *THEN*  $\beta$ , where  $\alpha$  denotes a union of descriptors that only include features and  $\beta$  denotes a descriptor  $dec_D = v$ , where *D* is a decisive feature and *v* is allowed decision value or butterfly species [30].

## 3.3. Proposed Method for Butterfly Identification

In this study, a method based on GLCM and RS methods is used for the identification of butterfly species. The block diagram pertaining to the model used in this study is shown in the Figure 2.



Figure 2. Proposed method for butterfly identification.

The study consists of five blocks as seen in Figure 2. The processes in these blocks can be summarized briefly as follows. In this study, 14 texture features of images are extracted. Each texture feature (Table 1) that is established from butterfly images. Decision rules are derived from 114 (60%) examples of 190 instances. The remaining 76 (40%) samples were used to test the model developed by the RS.

Block 1: The dataset contained 190 images, which were cropped in  $512 \times 512$  pixels, belonging to 19 butterfly species.

Block 2: Extracting textural features from butterfly images by GLCM which is calculated for different angles  $(0^{\circ}, 45^{\circ}, 90^{\circ}, \text{ and } 135^{\circ})$  and distance (d=1).

Block 3: Obtaining statistical measurements listed in Table 1 from co-occurrence matrixes.

Block 4: Reducing the non-relevant features by feature selection.

Block 5: Creating decision rules and classifying butterflies by them.

# 4. Results and Discussion

The aim of the study was to obtain an accurate identification approach for butterfly species through

their texture features. We used 19 different butterfly species of the Pieridae family, extracted 14 textures features (see in Table 1) and classified by RS. The textures of biological images by different butterfly species may vary from each other. In a butterfly image, different wing shapes, structures and tissues always have significantly different textures, which may vary from each other depending on their species. A sample of textures belonging to different butterfly species in our study is in Figure 3.



Figure 3. a) Butterfly images b) Grey level images c) Textures of images.

In this experimental study, texture features extracted for different angles are  $0^{\circ}$ ,  $45^{\circ}$ ,  $90^{\circ}$ , and  $135^{\circ}$  and distance d=1. The 60% (114) of 190 butterfly images were used for decision rules database and the remaining 40% (76) images were used to test the model developed by the RS. The confusion matrixes for RS with different GLCM parameters are given in Tables 2, 3, 4 and 5.

Butterfly	BS1	BS2	BS3	BS4	BS5	BS6	BS7	BS8	BS9	BS10	BS11	BS12	BS13	BS14	BS15	BS16	BS17	BS18	BS19
Specie																			
BS1	2	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0
BS2	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS3	0	1	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS4	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS5	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS6	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0
BS7	0	0	1	0	0	0	2	0	1	0	0	0	0	0	0	0	0	0	0
BS8	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0
BS9	0	0	0	0	0	0	0	1	2	1	0	0	0	0	0	0	0	0	0
BS10	0	0	0	0	0	0	0	0	2	2	0	0	0	0	0	0	0	0	0
BS11	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0
BS12	0	0	0	0	0	0	0	0	0	0	0	2	0	0	2	0	0	0	0
BS13	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0
BS14	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0
BS15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0
BS16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0
BS17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0
BS18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0
BS19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	3

# Table 2. Confusion matrix for $\varphi=0$ , d=1 parameters.

						l'able 3	3. Cons	usion	matrix	tor φ=	=45, d=	=1 para	imeter	s.					
Butterfly	BS1	BS2	BS3	BS4	BS5	BS6	BS7	BS8	BS9	BS10	BS11	BS12	BS13	BS14	BS15	BS16	BS17	BS18	BS19
Specie																			
BS1	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
BS2	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS3	0	0	3	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0
BS4	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS5	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS6	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0
BS7	0	0	1	0	0	1	2	0	0	0	0	0	0	0	0	0	0	0	0
BS8	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0
BS9	0	0	0	0	0	0	0	0	2	0	0	2	0	0	0	0	0	0	0
BS10	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0
BS11	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0
BS12	0	0	0	0	0	0	0	0	0	0	0	2	0	0	2	0	0	0	0
BS13	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0
BS14	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0
BS15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0
BS16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0
BS17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0
BS18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0
BS19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4

Butterfly	BS1	BS2	BS3	BS4	BS5	BS6	BS7	BS8	BS9	BS10	BS11	BS12	BS13	BS14	BS15	BS16	BS17	BS18	BS19
Specie																			
BS1	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
BS2	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS3	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0
BS4	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BS5	0	0	0	0	2	0	0	0	0	0	0	0	2	0	0	0	0	0	0
BS6	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0	0	0
BS7	0	0	0	0	0	0	2	0	1	0	1	0	0	0	0	0	0	0	0
BS8	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0	0	0	0	0
BS9	0	0	0	0	0	0	0	1	2	1	0	0	0	0	0	0	0	0	0
BS10	0	0	0	0	0	0	0	0	1	3	0	0	0	0	0	0	0	0	0
BS11	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	1	1	0	0
BS12	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0	0
BS13	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0	0	0
BS14	0	1	0	0	0	0	0	0	0	0	0	0	0	3	0	0	0	0	0
BS15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0	0	0
BS16	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3	0	0	0
BS17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4	0	0
BS18	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	3	0
BS19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4

#### Table 4. Confusion matrix for $\varphi$ =90, d=1 parameters.

Table 5. Confusion matrix for  $\varphi$ =135, d=1 parameters. BS2 BS3 Butterfly BS1 BS4 BS5 BS15 **BS16 BS17 BS18 BS19** BS8 BS12 BS13 **BS14** BS6 BS7 BS9 BS10 BS11 Specie BS1 BS2 BS3 BS4 BS5 BS6 BS7 BS8 BS9 **BS10** Δ BS11 **BS12** BS13 **BS14 BS15 BS16 BS17 BS18** BS19 

The mean accuracies of the confusion matrix seen in Table 2-5 are sorted in Table 6.

Table 6. Accuracies for different $\phi$ and d parameters							
<i>φ</i> =0, <i>d</i> =1	φ=45, d=1	φ=90, d=1	φ=135, d=1				
84.21%	89.47%	82.89%	86.84%				

The mean classification accuracies for different GLCM parameters are given in Table 6. When Table 6 examined the best accuracy was obtained with  $\phi$ =45,

d=1 GLCM parameters and its mean classification accuracy is 89.47%. According to the results, it is seen that texture features are important parameters in classification of butterflies. The five texture features, which are the contrast, correlation, variance, energy and entropy, were obtained as core features. The scatter plot in the Figures 4, 5 and 6 shows the relationship between core features, which are more effective features for classification of butterflies.



Figure 4: Distribution of contrast, variance and correlation features.



Figure 5: Distribution of correlation, variance and energy features.



Figure 6: Distribution of variance, energy and entropy features.

As seen in Figure 4-6, most butterflies could be classified basically with less number of features. For  $\varphi$ =45, *d*=1 GLCM parameters, RS was compared to Multilayer Perceptron (MLP), Support Vector Machine (SVM), Naive Bayes (NB) and Decision Rules (J48). The obtained mean classification accuracies are sorted in Table 7.

As it is obvious in Table 7, the highest classification accuracy was obtained through RS. The obtained mean accuracy is found acceptable, since it is a good alternative instead of time consuming and expensive experiments to identify butterfly species. Additionally, in traditional species identification approach, the butterfly must be caught and killed. Therefore, simply taking a photo of a butterfly for identification is a simple and more natural way of identifying its species. The authors strongly suggest that employing image processing with machine learning methods to identify species instead of conventional diagnostic methods. Since employing it requires less effort and attention than time consuming and attention-seeking conventional diagnostic methods [11].

Table 7. Accuracies for different $\varphi$ =45, d=1 pa	arameters for
different methods	

Method	Accuracy
SVM	80.26%
MLP	81.57%
BayesNet	65.78%
J48	73.68%
RS	89.47%

# **5.** Conclusion

Shapes of wings, textures and color of butterflies change with a great range. It is to such an extent that these characteristics play an important role in the distinction of species at first glance. While these kinds of features are seen as taxonomic characters as long as being limited for some species, sometimes the species are very similar, and then an examination of external genital organs of male individuals is necessary. In recent vears, as a result of cariologic researches, it is understood that chromosome numbers and sizes of species are important in distinction of species in some Pieridae species. While using various techniques in species distinction, it is seen that butterfly computational methods, machine learning techniques, are used rarely. In this study GLCM, which is an image processing technique, and RS, which is a mathematical approach used for various purposes such as classification, feature selection, feature extraction, feature reduction and extraction of decision rules especially in the applications of pattern recognition, were used in the identification of butterfly species. Totally 190 images belonging to 19 butterfly species of the *Pieridae* family were used in the study. 14 texture features were extracted from the images and diagnostics were done with RS. Texture features were obtained for four different angles. The best classification accuracy of RS is 89.47% for  $\varphi$ =45, d=1 *GLCM* parameters. According to the results, it is seen that the textures of butterflies to acquire an important success in the identification of butterfly species.

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